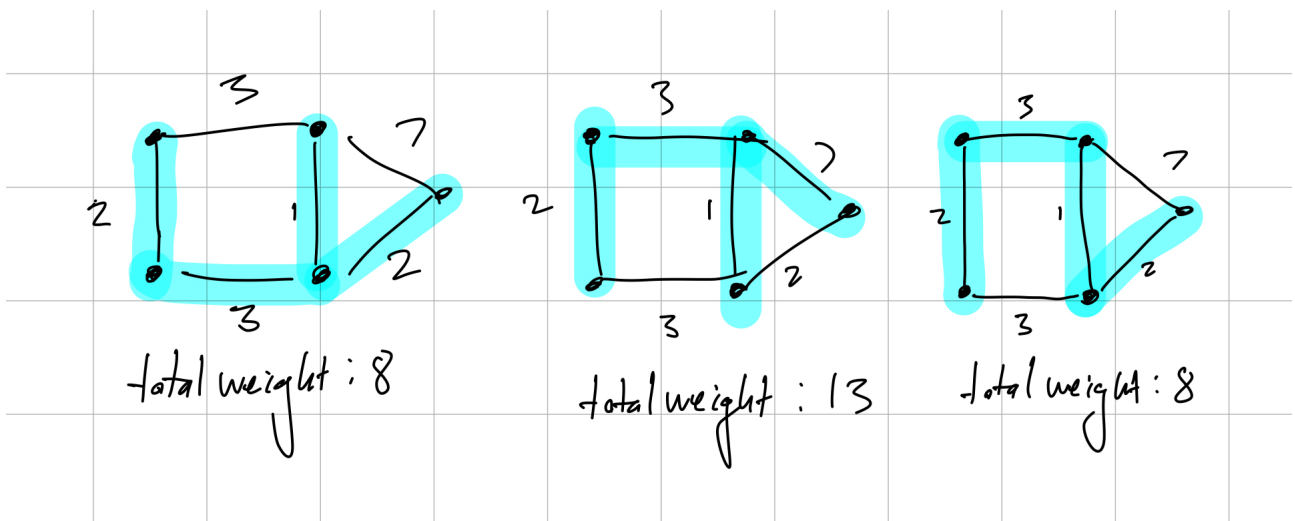


## 8 Minimum Spanning Trees (Kruskal, Prim)

- Minimum spanning trees
- Scheduling
- Divide and conquer

### 8.1 Minimum spanning tree

Given a weighted undirected graph, we want to find a spanning tree that minimizes the total weight of the edges in the tree.



#### Definition 8.1

A **cut** is a bipartition of the vertices ( $V = A \cup B$ ,  $A \cap B = \emptyset$ ).

A cut is **nontrivial** if both  $A$  and  $B$  are nonempty.

An edge **crosses** the cut if it has one end in  $A$  and one end in  $B$ .

#### Lemma 8.2

Assume all edge weights are distinct. Let  $(A, B)$  be a nontrivial cut, and let  $e$  be the minimum-weight edge crossing this cut.

Then any minimum spanning tree must contain  $e$ .

We'll prove this by an **exchange argument**.

*Proof.* Let  $T'$  be a spanning tree that does not contain  $e = \{u, v\}$ .

Since  $T'$  is spanning, there is a path in  $T'$  from  $u$  to  $v$ .

Since  $e$  crosses the cut, there must be some edge along the path that crosses the cut, call it  $e'$ .

Construct a new spanning tree  $T$  from  $T'$  by deleting  $e'$  and adding  $e$ .

This is a graph with the same vertex set and the same number of edges, so it is a spanning tree.

Since the weight of  $e$  is less than the weight of  $e'$ , this change lowers the total edge weight. □

#### 8.1.1 Kruskal's algorithm

We add the lowest edge that doesn't create a cycle to our spanning tree.

**Theorem 8.3**

Kruskal's algorithm outputs a minimum spanning tree

*Proof.* Suppose the algorithm adds the edge  $e = \{u, v\}$  to the forest  $F$ .

Consider the cut induced by the component of  $u$  in  $F$  (one part of the partition is the component of the forest containing  $u$ , and the other part of the partition is every other node (including  $v$ )).

Clearly  $e$  crosses this cut, and by definition it is the minimum-weight edge with this property.

So by the lemma, any minimum spanning tree must include  $e$ .

It remains to show that the algorithm outputs a spanning tree. It clearly does not create a cycle. If the graph were not connected, the algorithm could always add some edge without creating a cycle, so the final output must be a tree.  $\square$

**8.1.2 Prim's algorithm**

Choose a root, and repeatedly add the non-tree vertex with the lowest attachment cost.

**Theorem 8.4**

Prim's algorithm outputs a minimum spanning tree

*Proof.* Suppose the algorithm adds edge  $e = \{u, v\}$  to forest  $F$ .

Consider the cost induced by the component of the root (from which the algorithm builds the tree).

Clearly  $e$  crosses this cut, and by definition it is the minimum weight edge with that property.

So by the lemma, every minimum spanning tree contains  $e$ .

Clearly outputs a spanning tree. (As long as the graph is not connected, there is always some edge that the algorithm can choose to include)  $\square$

**8.1.3 Implementations**

- Prim: keep a priority queue  $O(m \log n)$
- Kruskal: union-find data structure  $O(m \log n)$